

# HOW TO BE SAFE BY LOOKING AT WHAT GOES RIGHT INSTEAD OF WHAT GOES WRONG



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# The meaning of safety

From French *Sauf* =  
unharmed / except

How can it  
be done?

How much risk  
is acceptable?

How much risk is  
affordable



SAFETY = FREEDOM FROM UNACCEPTABLE RISK

What can  
go wrong?

Prevention of  
unwanted events

Protection against  
unwanted outcomes

Normal  
performance

Unexpected event



Unwanted outcome



LIFE  
PROPERTY  
MONEY

Accidents, incidents, ...

# Safety measured by what goes wrong

Safety is normally measured by the **absence** of negative outcomes.

This can be achieved in three different ways:

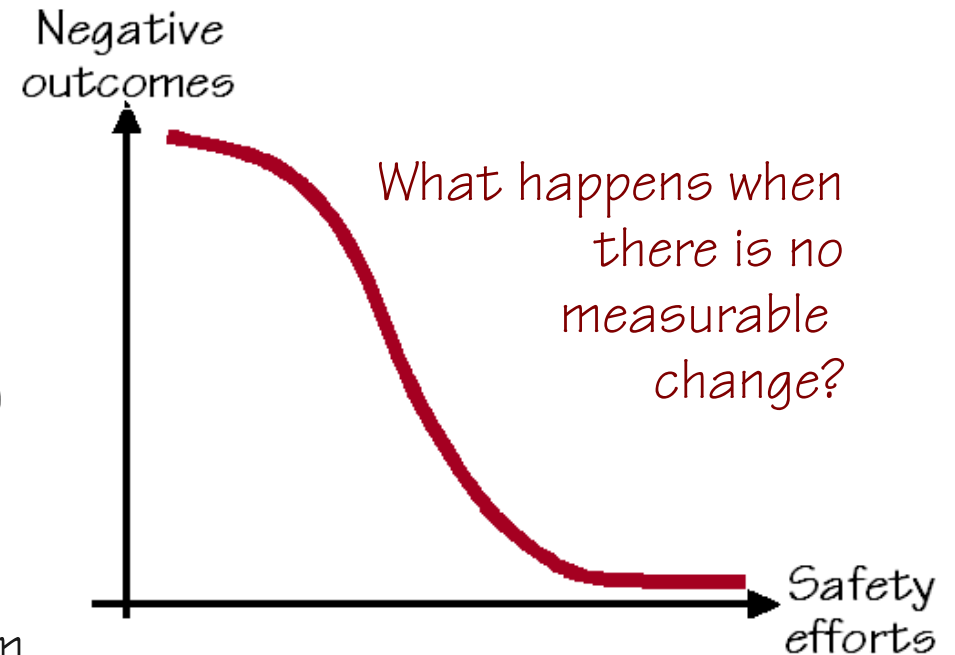
- **eliminating** hazards (design),
- **preventing** initiating events (constraints)
- **protecting** against consequences (barriers)

Safety, as commonly practised, implies a distinction between:

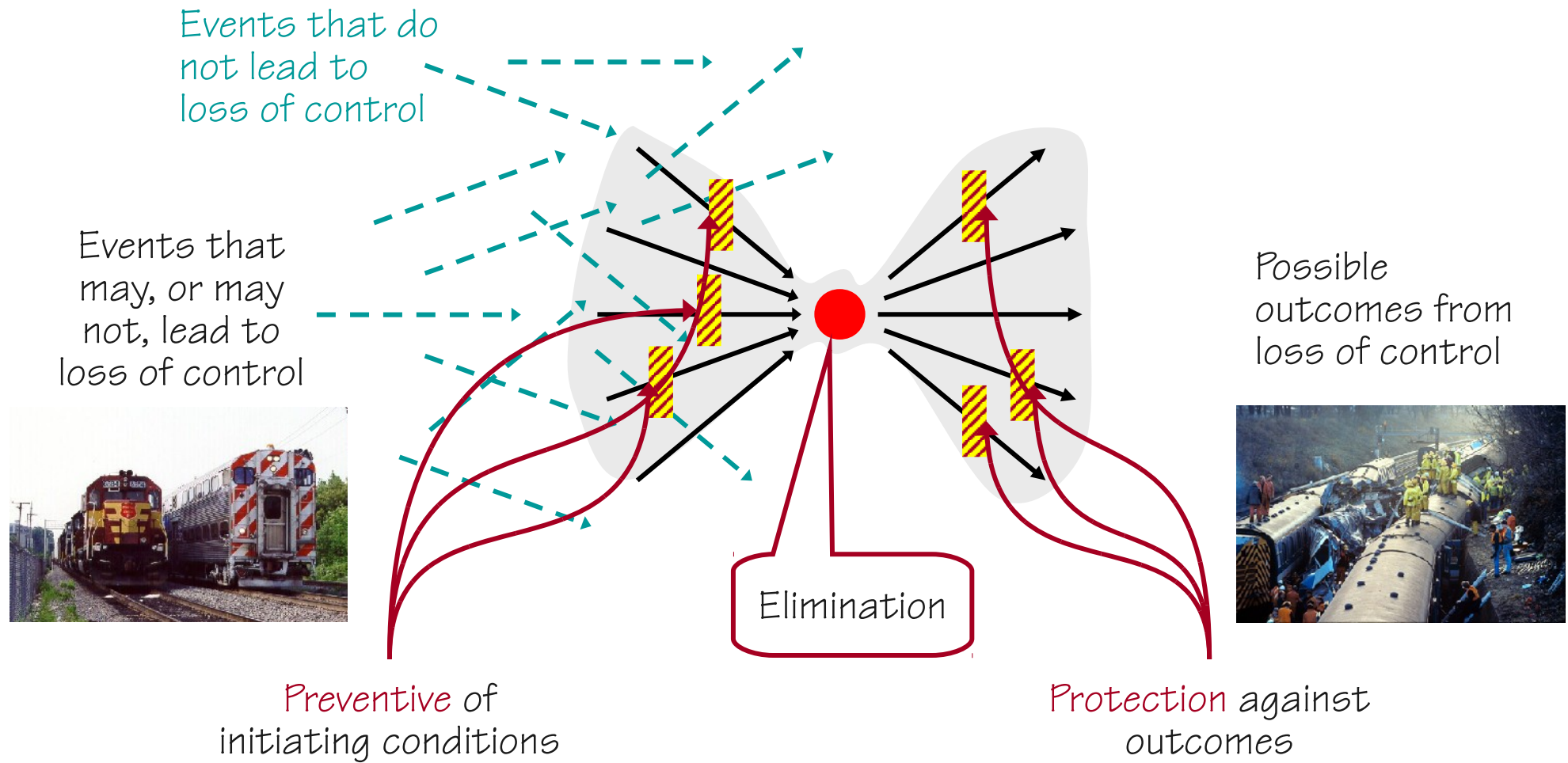
**Everyday operations** that ensure the system works as it should and produces the intended outcomes.

**Unusual operations** that disrupt or disturb everyday operations or otherwise render them ineffective.

The purpose of safety management is to **maintain** everyday operations by **preventing** disruptions or disturbances. Safety efforts are usually driven by what has happened in the past, and are therefore mainly **reactive**.



# Industrial safety model



# Safety Performance Assessment

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Transport Canada

A railway company shall maintain records of the following information for the purpose of assessing its safety performance:

Accident and incident investigation reports and a description of the corrective actions taken for accidents and incidents that meet the reporting criteria.

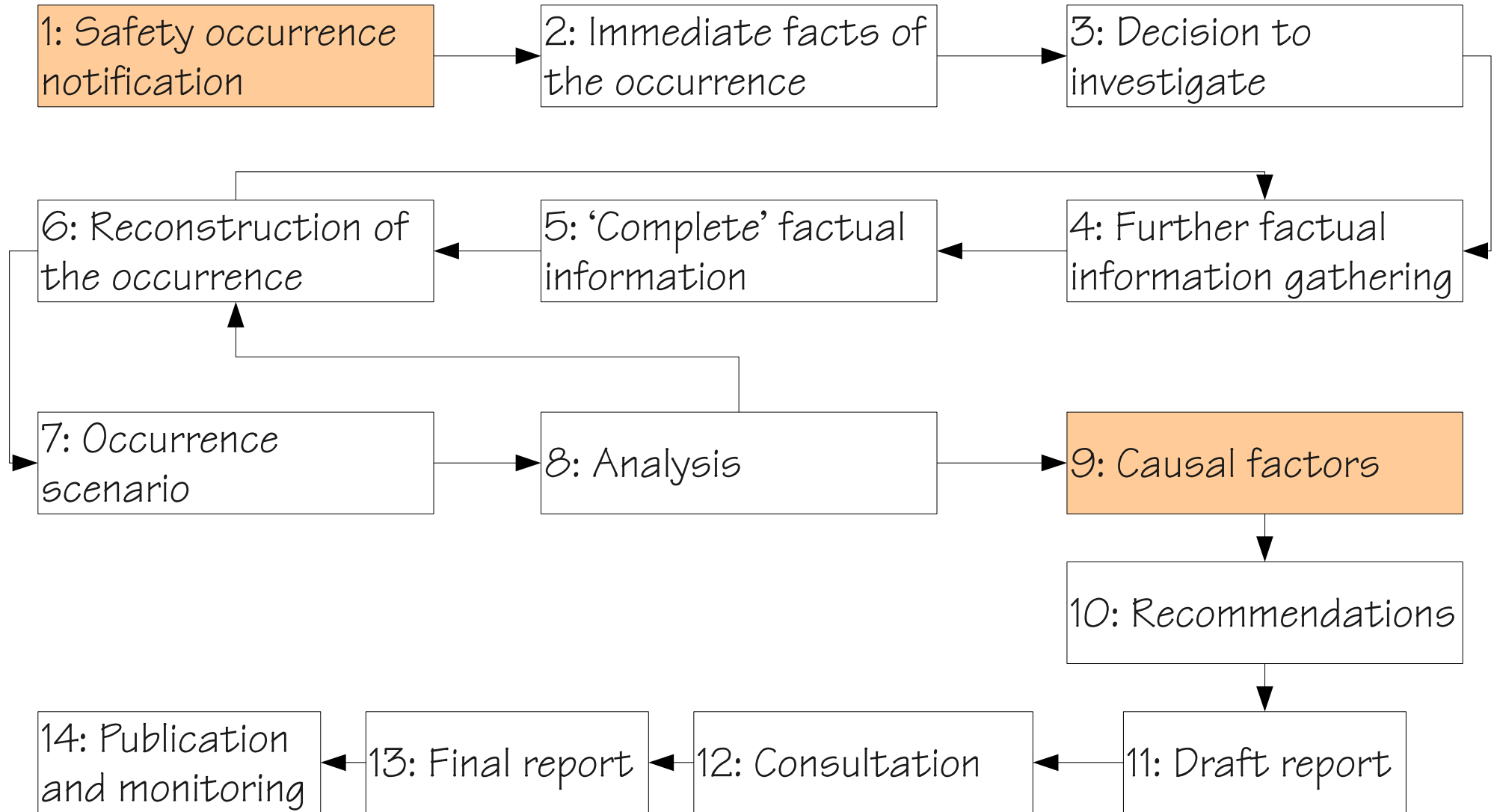
Accident rates expressed as follows:

Employee deaths, disabling injuries and minor injuries, per 200,000 hours worked by the employees of the railway company.

Train and grade crossing accidents that meet the reporting criteria, per million train miles.

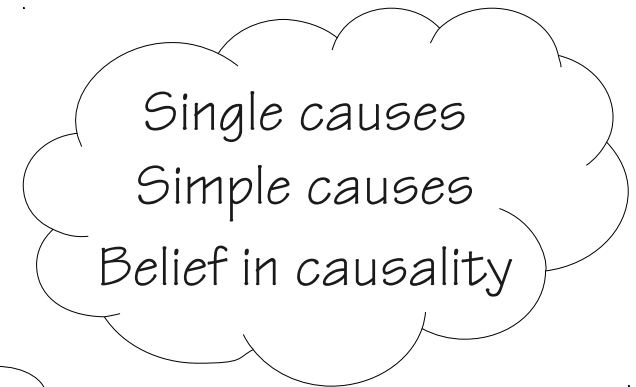
At the request of the Minister, a railway company shall collect, maintain and submit to the Minister specified performance or safety data for the purpose of monitoring the effectiveness of its safety management system and its safety performance.

# ERA Generic Occurrence Investigation





# Looking for causes



If something has gone wrong (effect), we can find the cause by reasoning backwards

But which assumptions do we make about how things work?

And what is our model of how accidents happen?



Technical failure

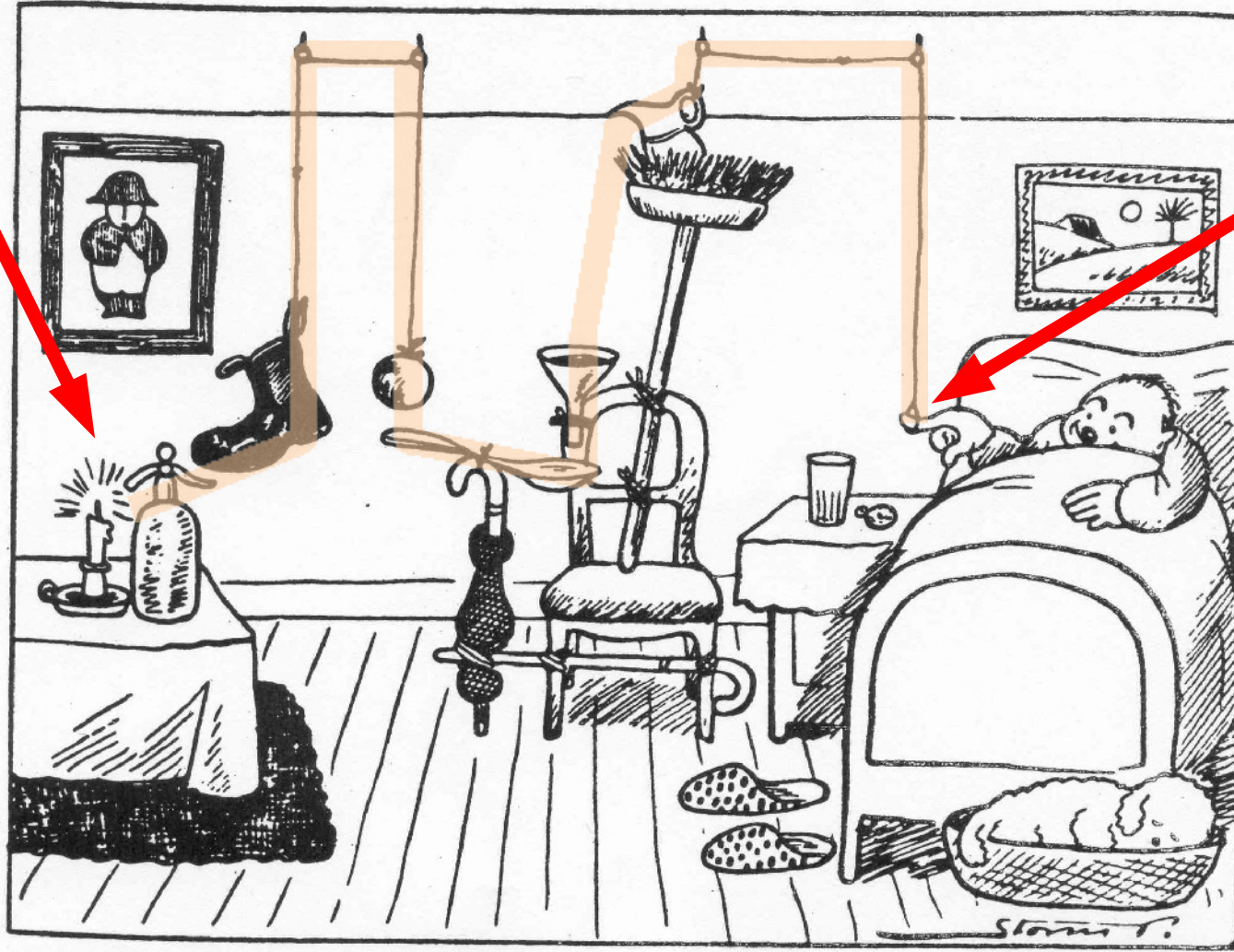
Human failure

Organisational failure

“Act of god”

# Sequential thinking (cause-effect)

Starting from the effect, you can reason backwards to find the cause



Starting from the cause, you can reason forwards to find the effect



# Causality in simple systems

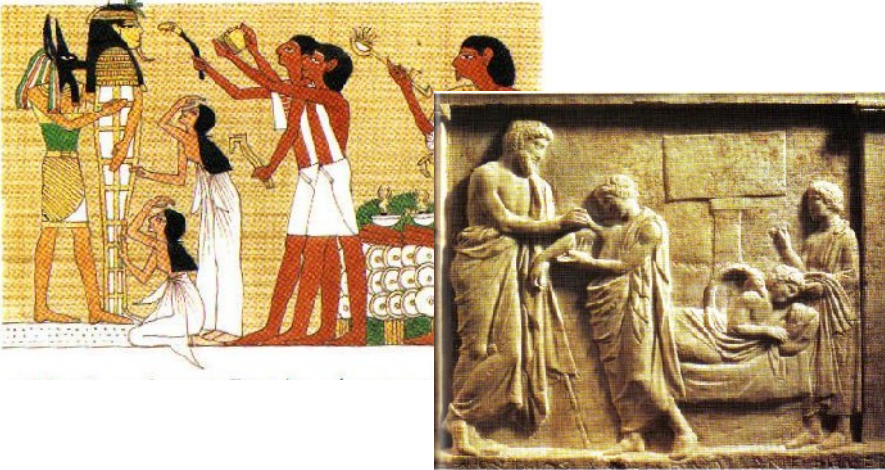
If a physician heal the broken bone or diseased soft part of a man, the patient shall pay the physician five shekels in money. If he were a freed man he shall pay three shekels. If he were a slave his owner shall pay the physician two shekels.

If a physician make a large incision with an operating knife and cure it, or if he open a tumor (over the eye) with an operating knife, and saves the eye, he shall receive ten shekels in money. If the patient be a freed man, he receives five shekels. If he be the slave of some one, his owner shall give the physician two shekels.

If a physician make a large incision with the operating knife, and kill him, or open a tumor with the operating knife, and cut out the eye, his hands shall be cut off. If a physician make a large incision in the slave of a freed man, and kill him, he shall replace the slave with another slave. If he had opened a tumor with the operating knife, and put out his eye, he shall pay half his value.



# Causality in complex systems



Historically, the physician-patient relation *was one-to-one*. The first modern hospital (The Charité, Berlin) is from 1710. In a one-to-one relation, it makes sense to assign praise – and blame – directly to the physician.

Staff: ~ 8.000 (Rigshospitalet, 2008)

Number of bed days 322.033

Number of surgical operations 43.344

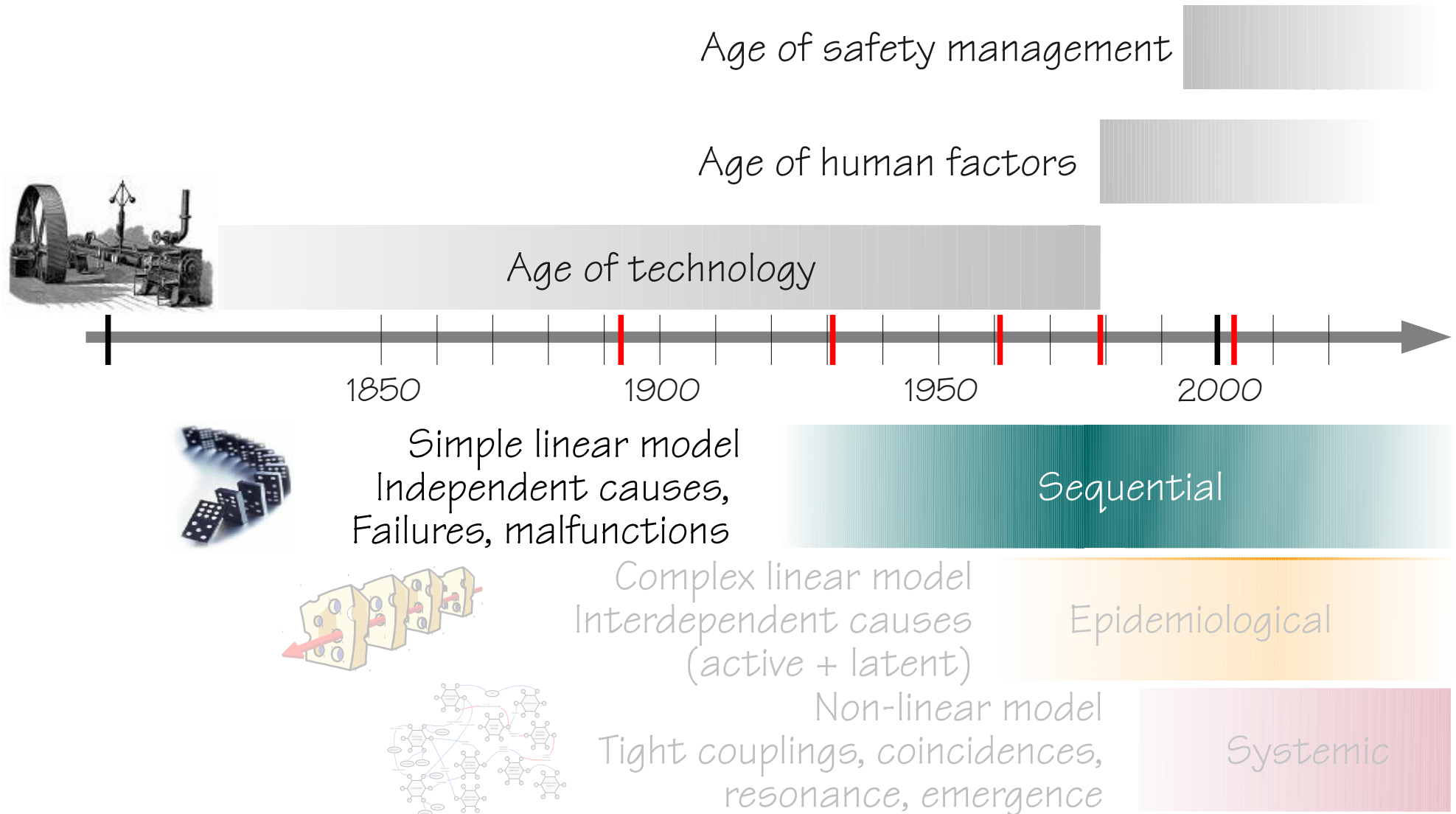
Number of outpatients 383.609

Average duration of stay 5,2 days

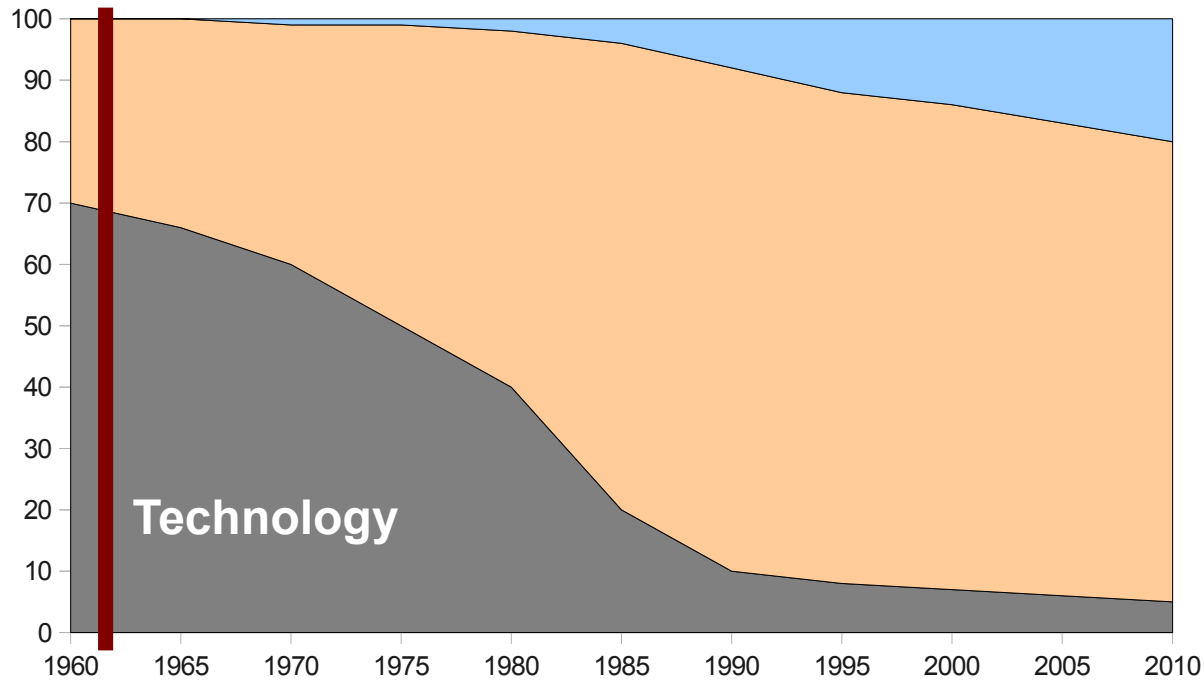
*Does it still make sense to think of direct responsibility?*



# Three types of accident models



# Looking for technical failures

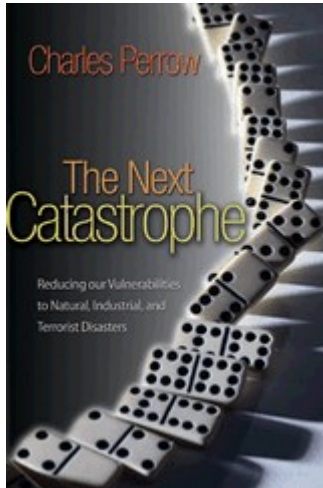


HAZOP  
FMEA Fault tree FMECA

1900 1910 1920 1930 1940 1950 1960 1970 1980 1990 2000 2010

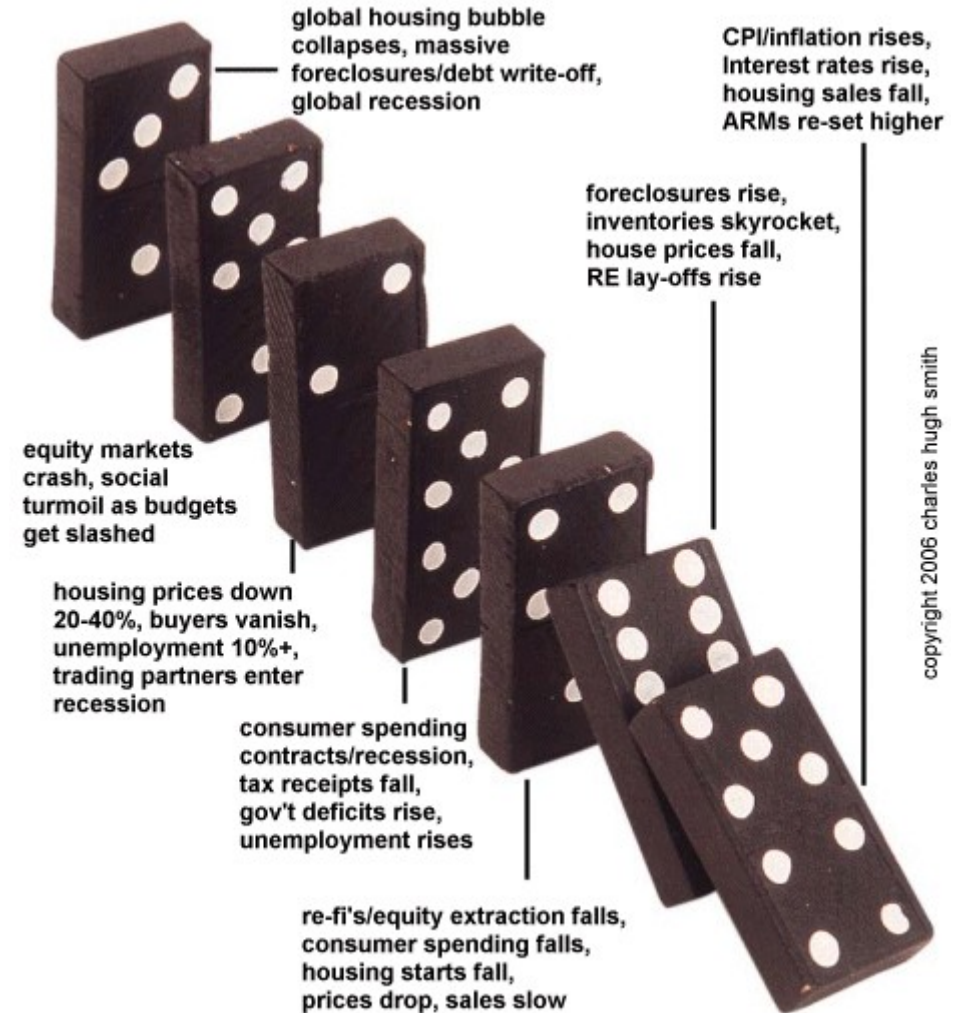


# Domino thinking everywhere



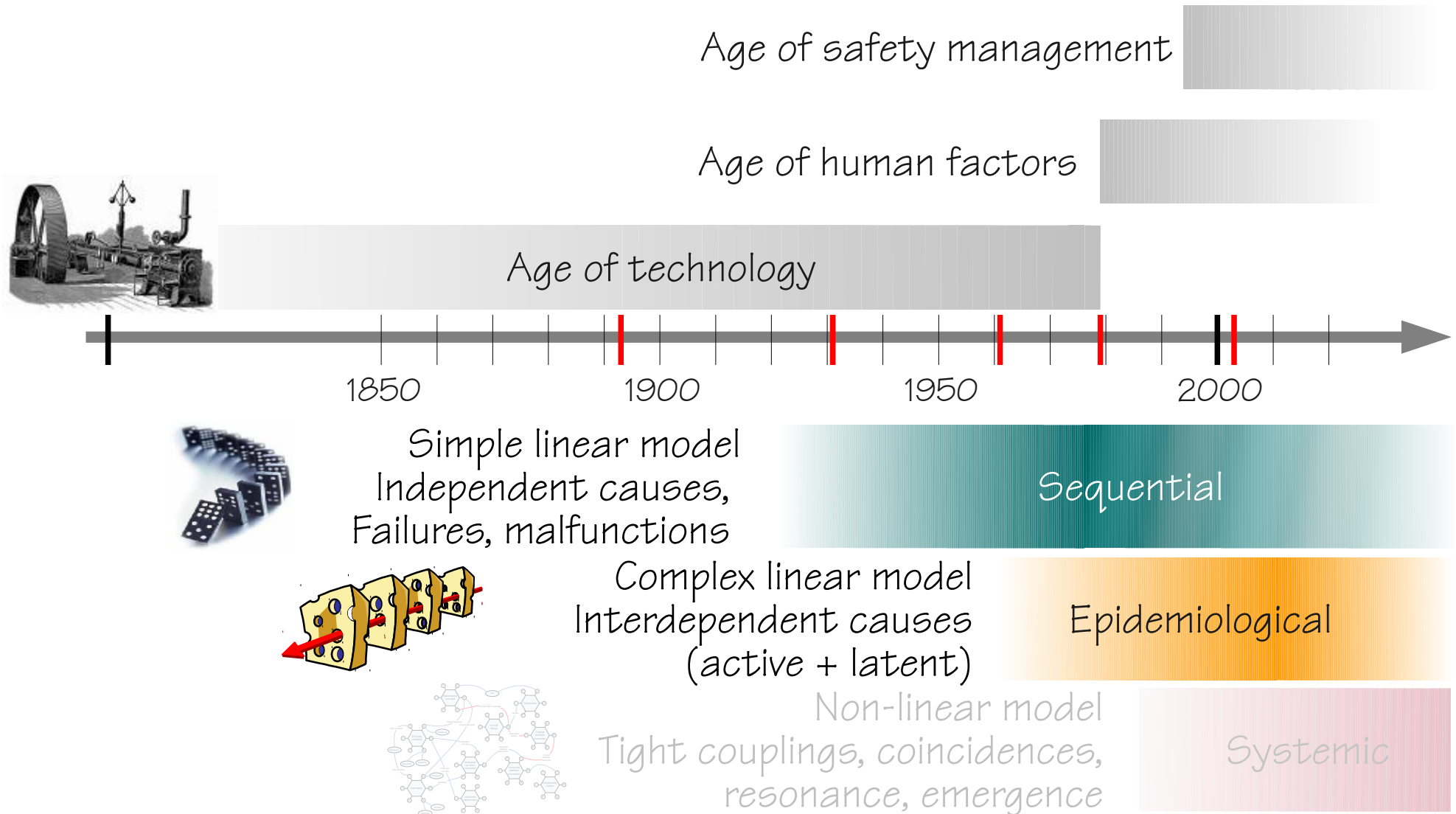
## Welke bank gaat nu voor de bijl?

De kredietcrisis maakt overal in de wereld slachtoffers. Centrale banken strooien met honderden miljarden, maar is het genoeg? <sup>8</sup>

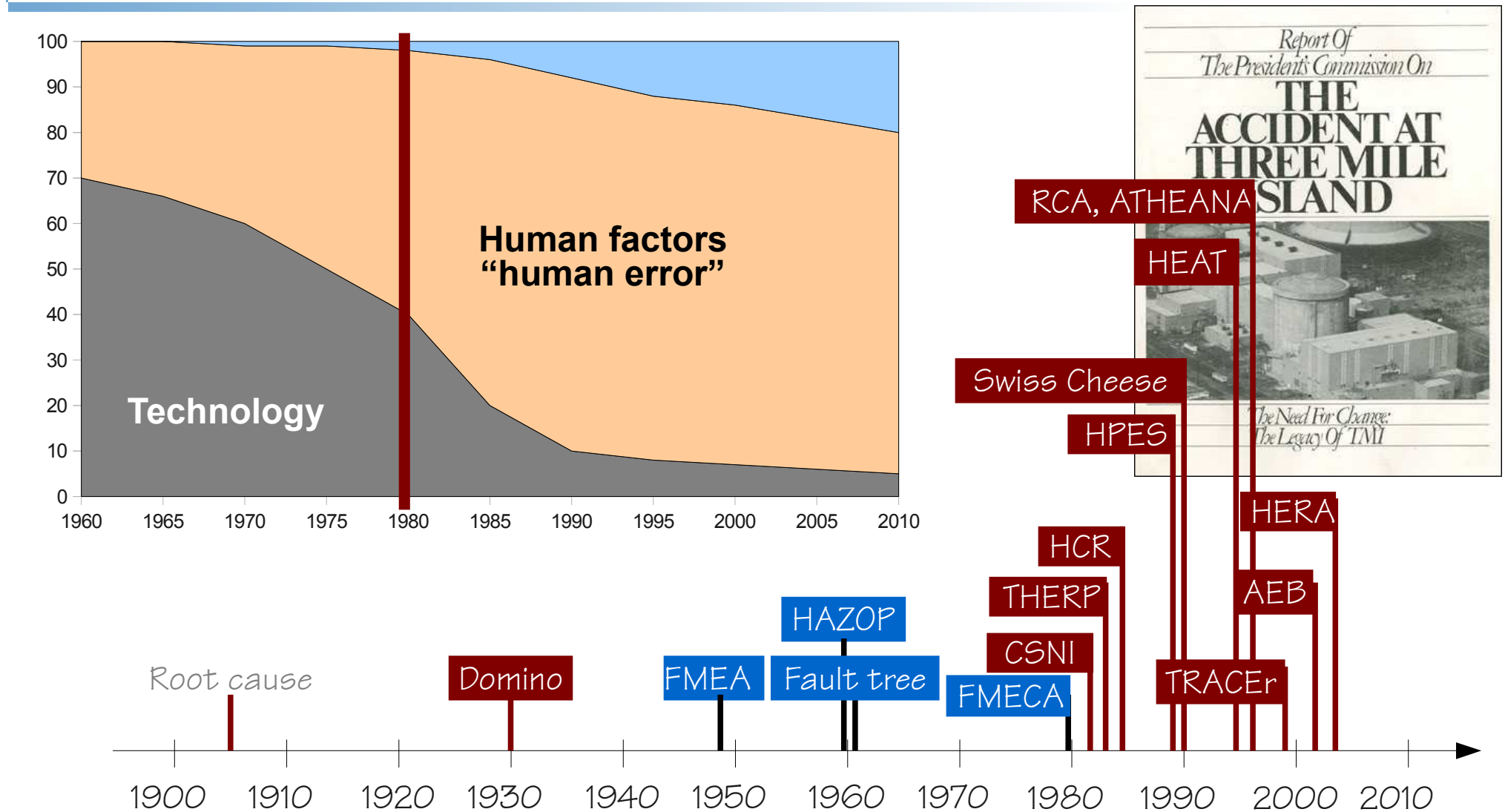




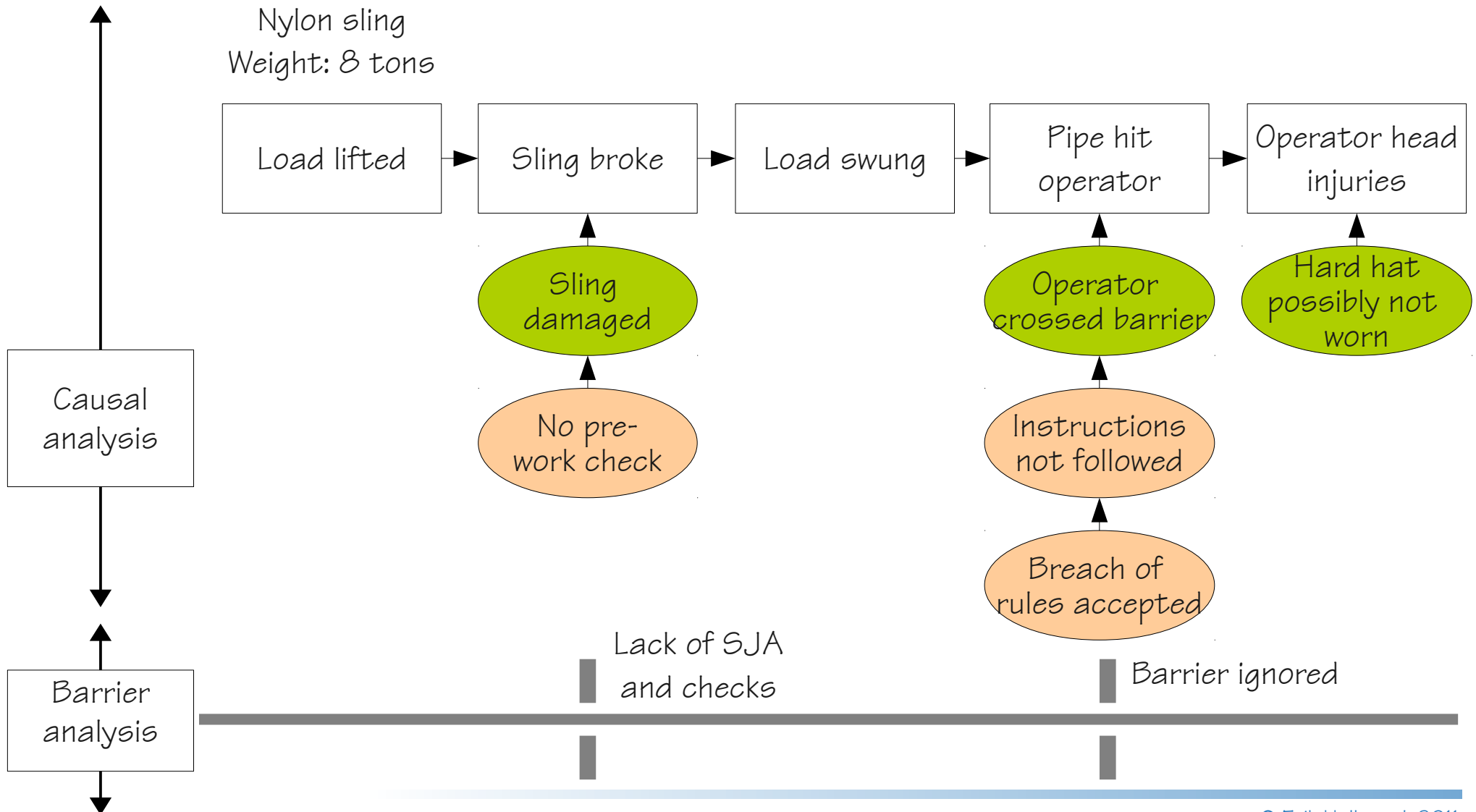
# Three types of accident models



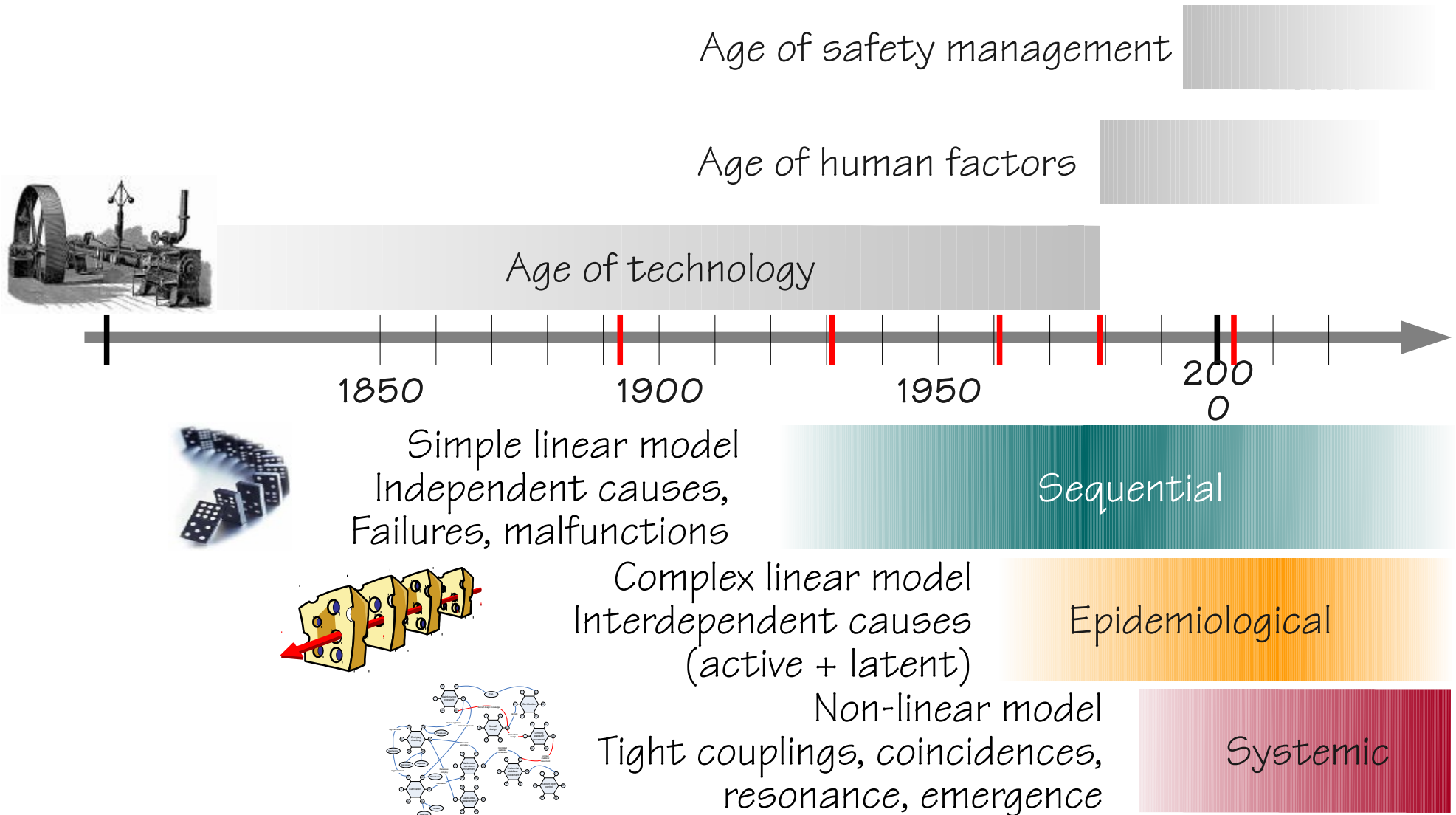
# Looking for human failures (“errors”)



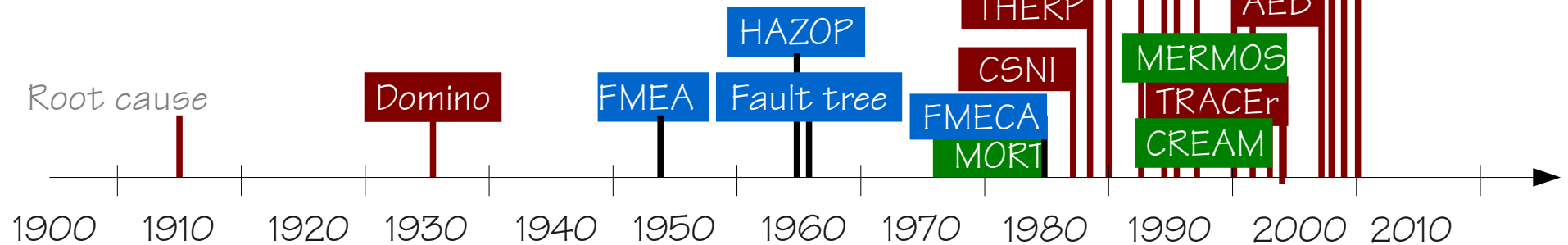
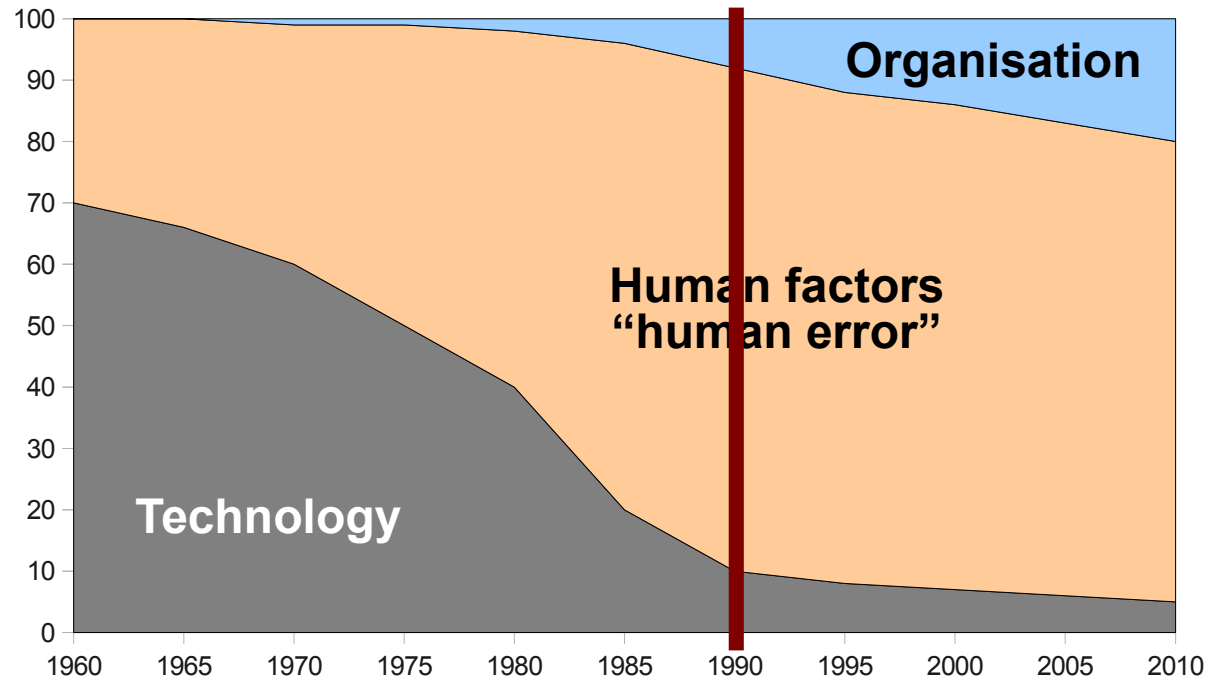
# MTO digram



# Three types of accident models

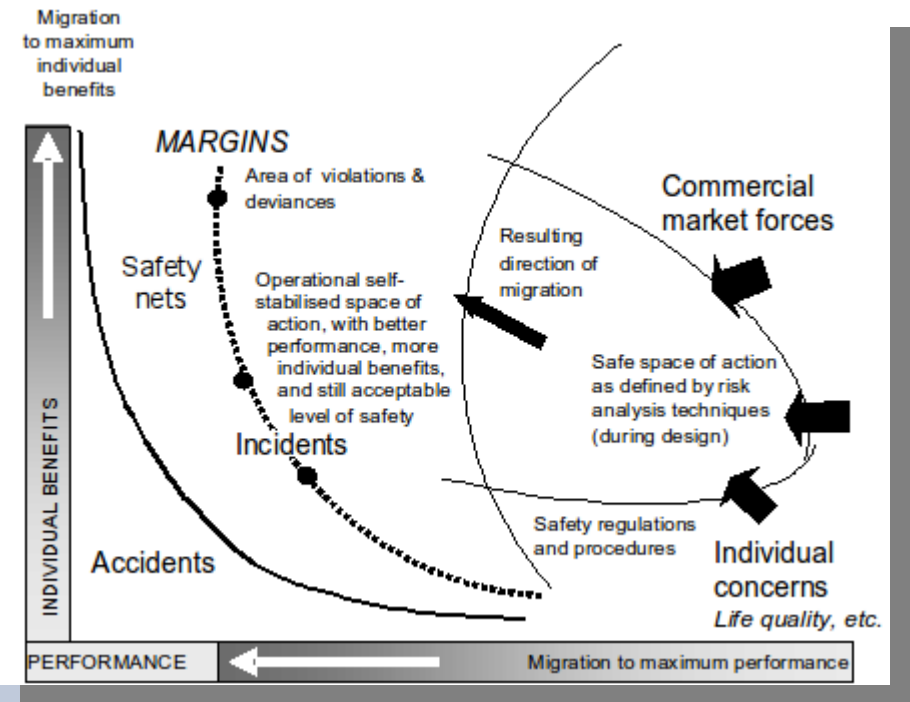
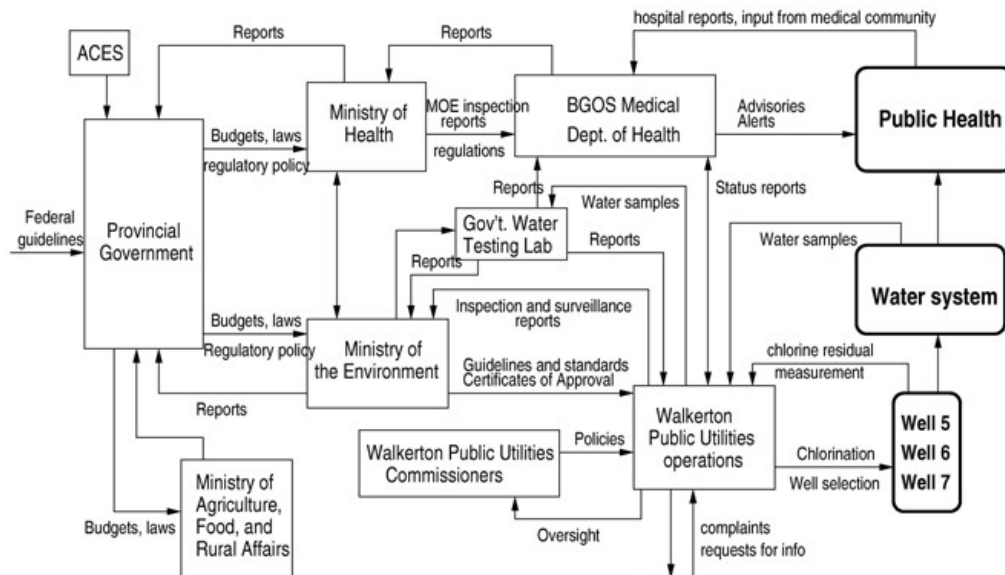


# Looking for organisational failures



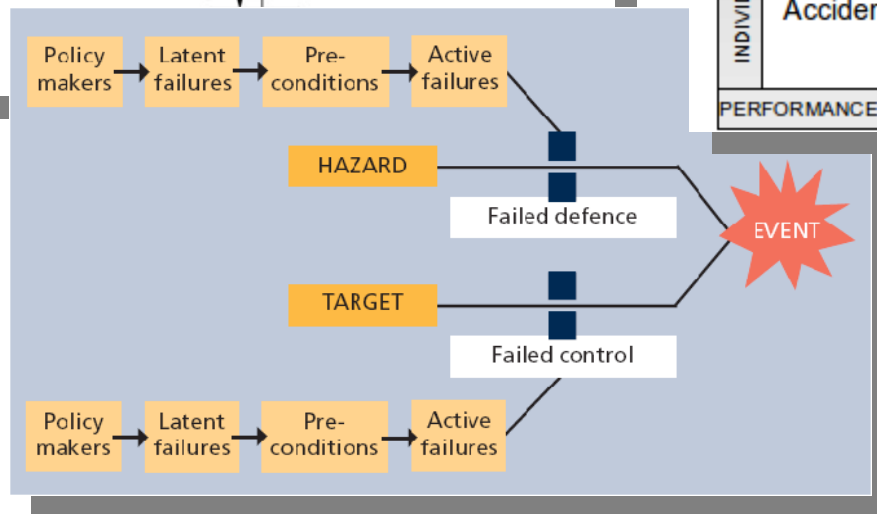


# Models of organisational “failures”



STAMP

TRIPOD



Organisational drift

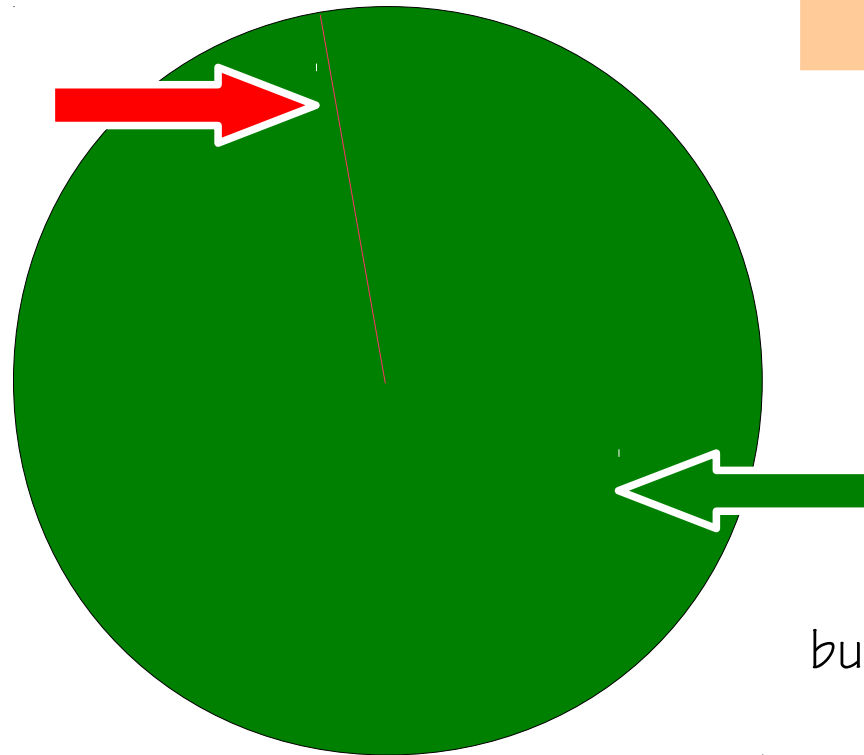
# Why only look at what goes wrong?

Safety = Reduced number of adverse events.

Focus is on what goes wrong. Look for failures and malfunctions. Try to eliminate causes and improve barriers.

Safety and core business compete for resources. Learning only uses a fraction of the data available

$10^{-4} := 1$  failure in 10.000 events



$1 - 10^{-4} := 9.999$  non-failures in 10.000 events

Safety = Ability to succeed under varying conditions.

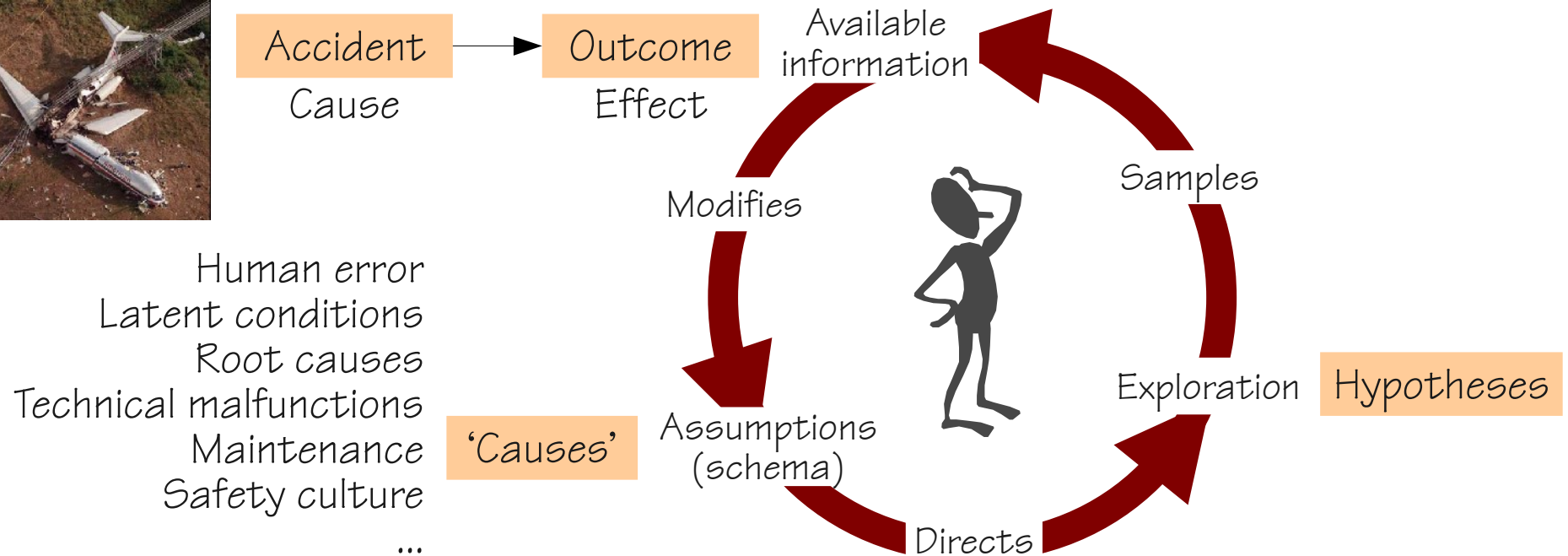
Focus is on what goes right. Use that to understand normal performance, to do better and to be safer.

Safety and core business help each other. Learning uses most of the data available

# WYLFIWYF

Accident investigation can be described as expressing the principle of:  
**What You Look For Is What You Find (WYLFIWYF)**

This means that an accident investigation usually finds what it looks for: the assumptions about the **nature of accidents** guide the analysis.

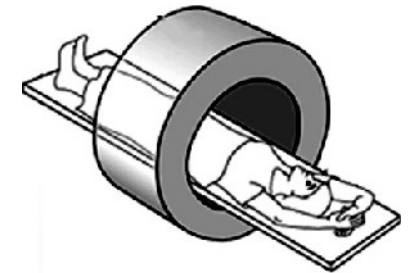


To this can be added the principle of WYFIWYL: **What You Find Is What You Learn**

# From words to deeds

## Regulations:

Where the employer knows or has reason to believe that an incident has or may have occurred in which a person, while undergoing a medical exposure was, **otherwise than as a result of a malfunction or defect in equipment**, exposed to ionising radiation to an extent much greater than intended, he shall make an immediate preliminary investigation of the incident and, unless that investigation shows beyond a reasonable doubt that no such overexposure has occurred, he shall forthwith notify the appropriate authority and make or arrange for a detailed investigation of the circumstances of the exposure and an assessment of the dose received.



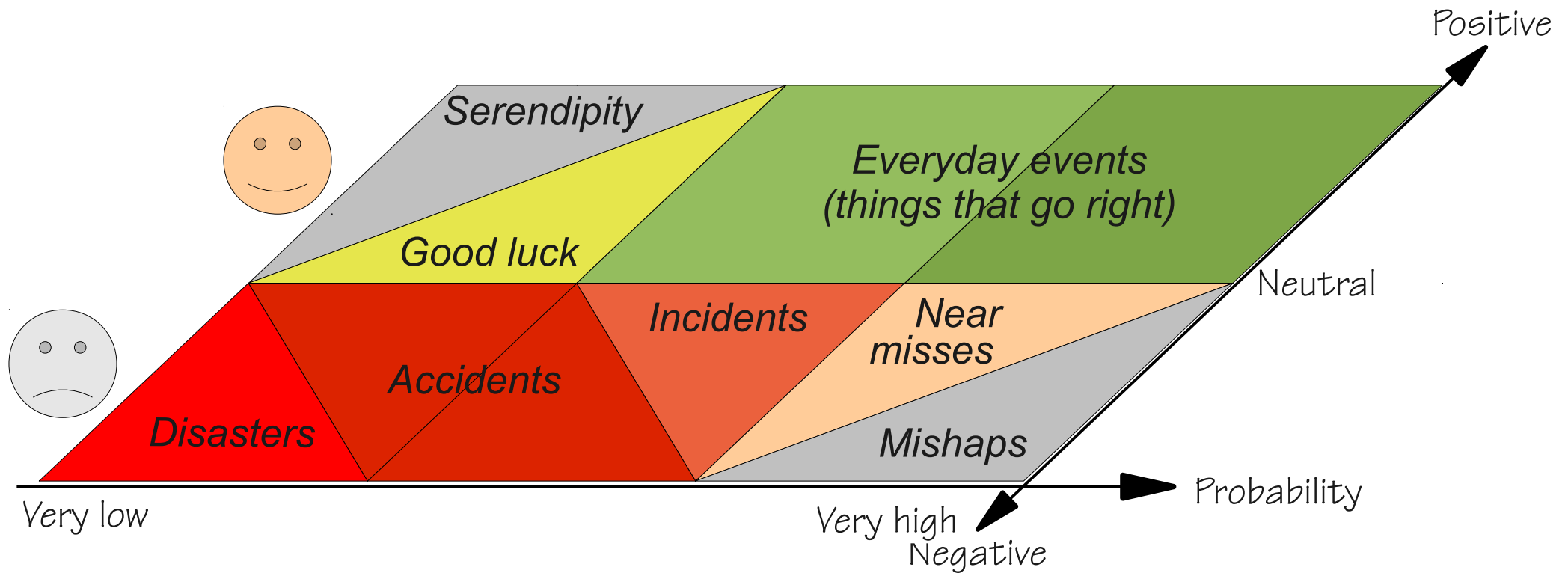
Which  
means  
that

*If an incident has occurred (or may have occurred),  
if it was not due to a malfunction of equipment, and  
if as a result a patient has received too great a dose of ionising radiation,  
then the incident shall be investigated.*

Or

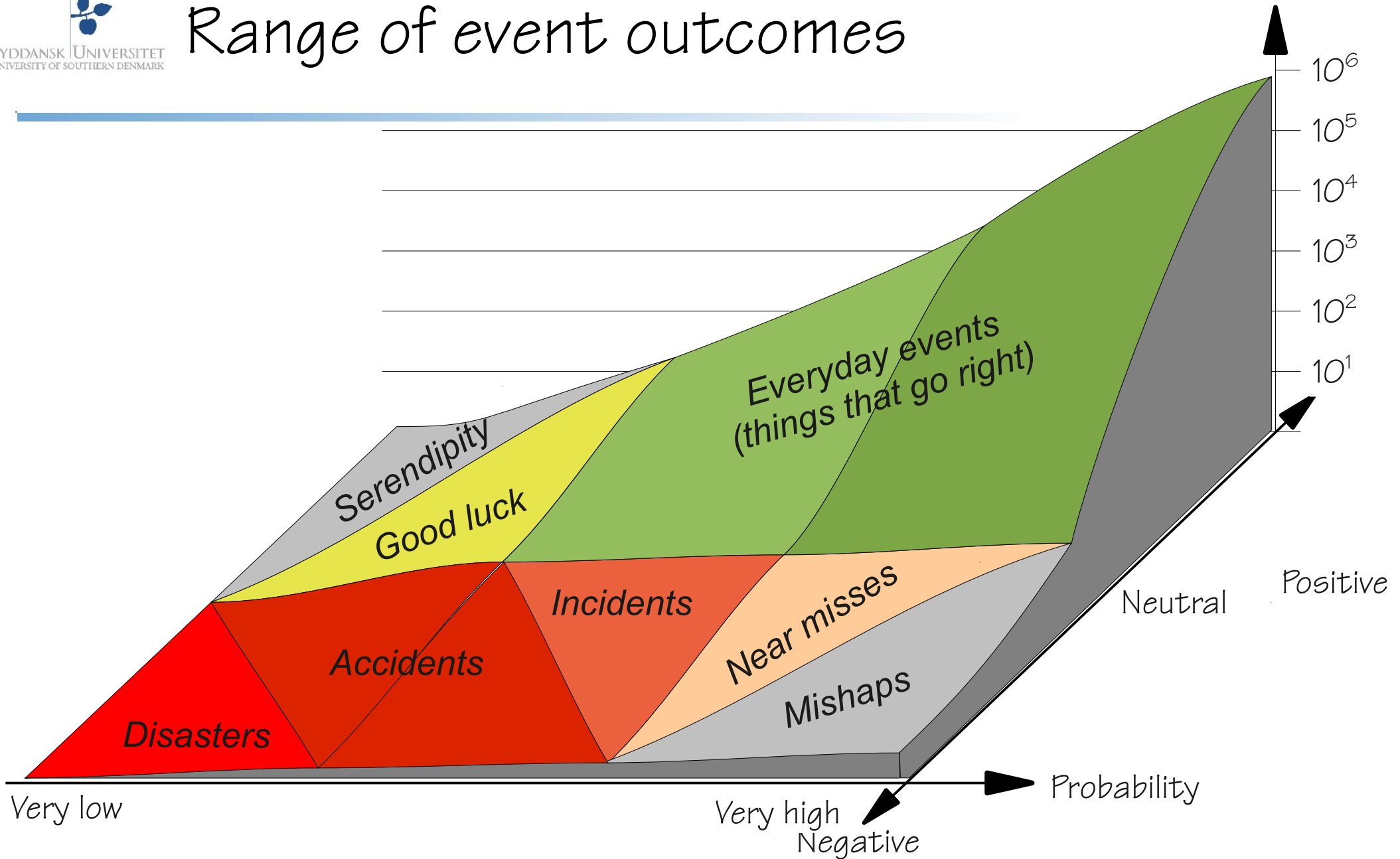
*If an incident happens where a human error is the cause,  
then it shall be investigated. Otherwise it shall not.*

# Range of event outcomes

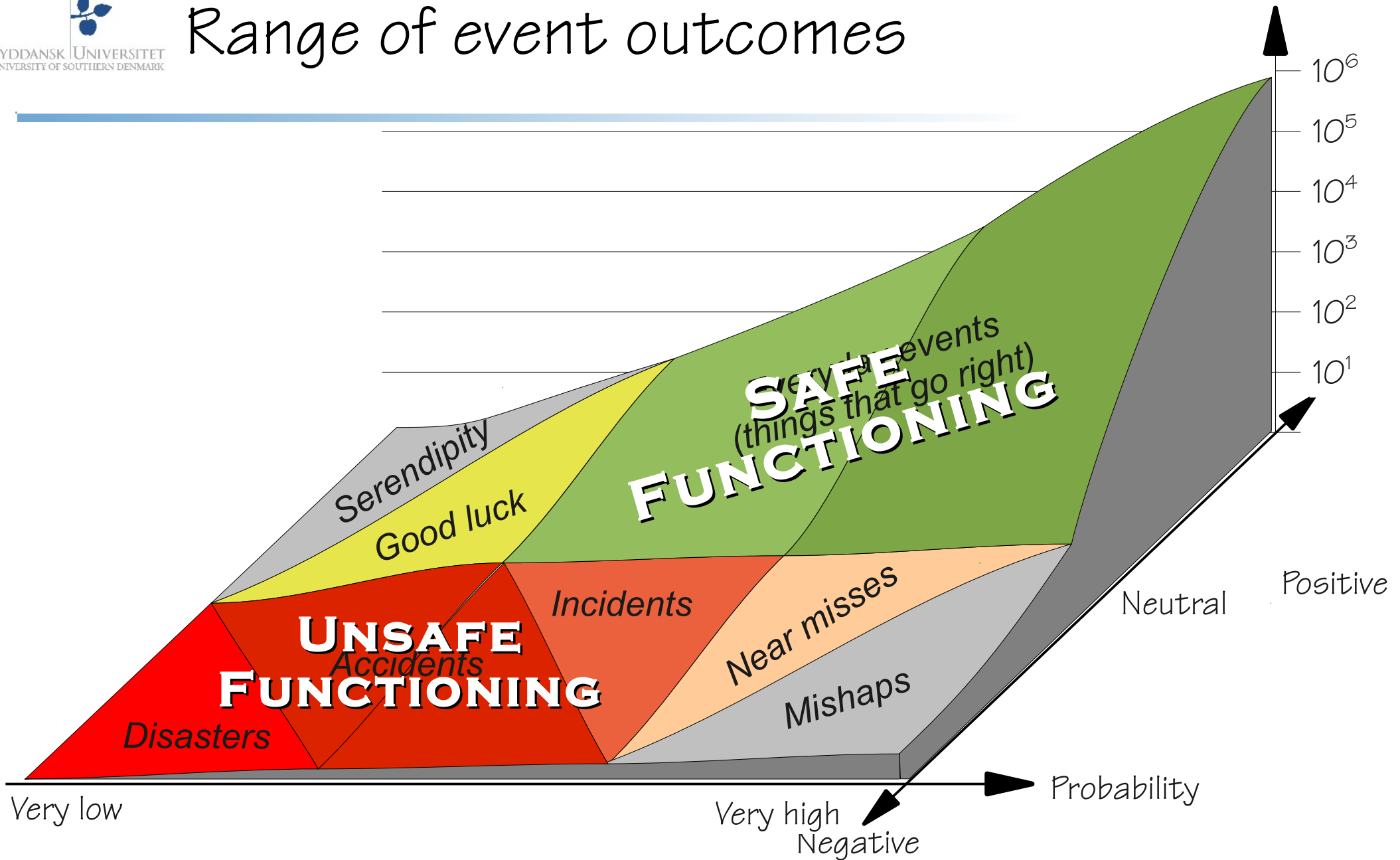




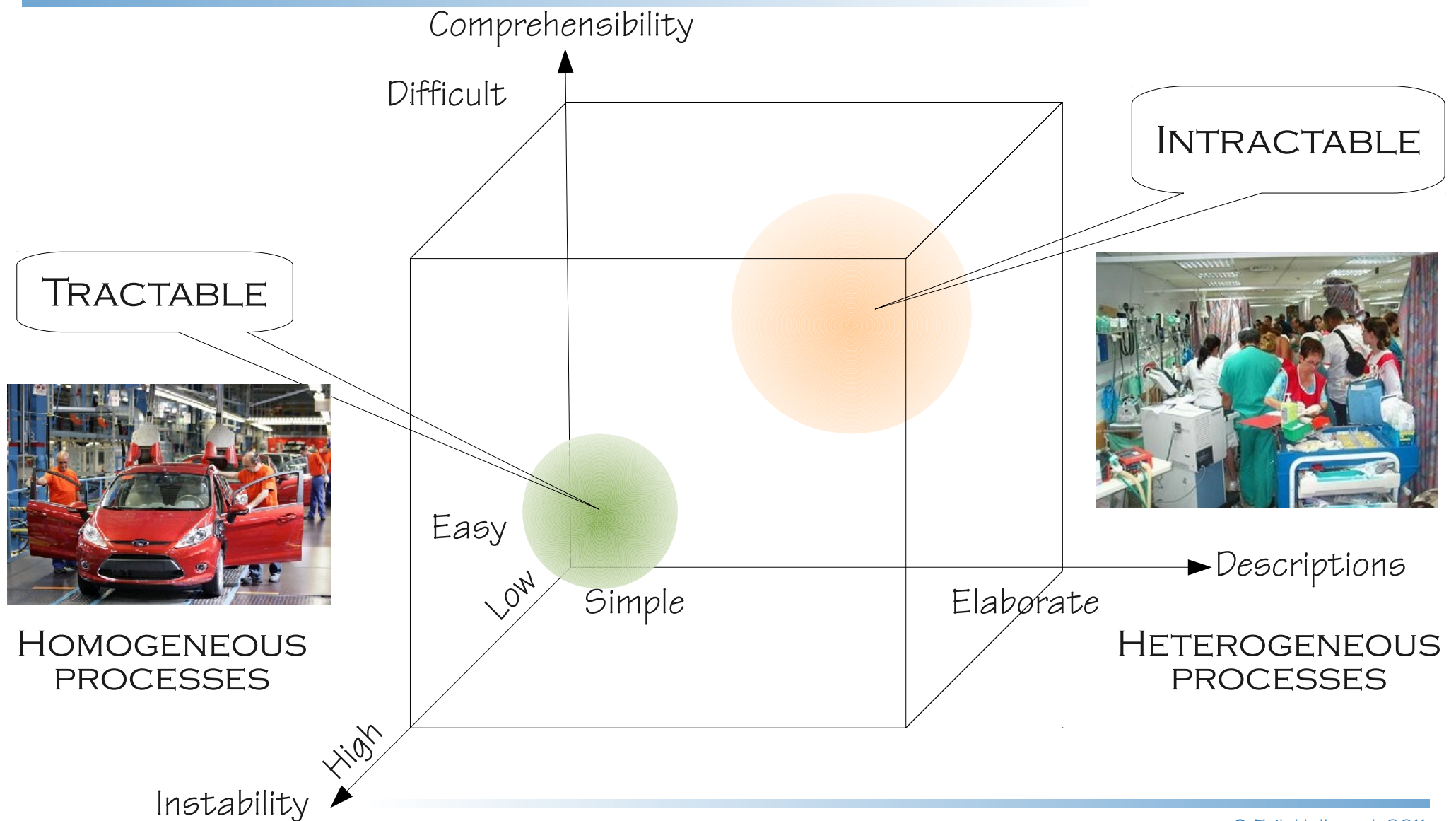
# Range of event outcomes



# Range of event outcomes



# Tractable and intractable systems



# Performance variability is necessary

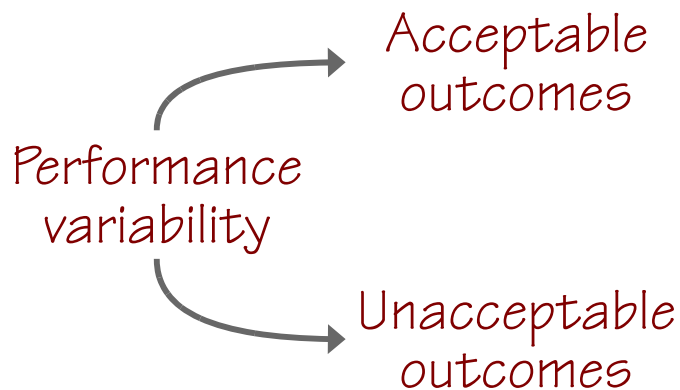
Most socio-technical systems are **intractable**. Conditions of work are therefore underspecified.

Resources (time, manpower, materials, information, etc.) may be limited or unavailable



People (individually and collectively) must **adjust** what they do to match the conditions.

For the very same reasons, the adjustments will always be **approximate**.



The approximate adjustments are the reason why everyday work is safe and effective.



But the approximate adjustments are also the reason why things sometimes go wrong.

# Efficiency-Thoroughness Trade-Off

## Thoroughness: Time to think

Recognising situation.  
Choosing and planning.

If thoroughness dominates,  
there may be too little time  
to carry out the actions.

Neglect pending actions  
Miss new events



## Efficiency: Time to do

Implementing plans.  
Executing actions.

If efficiency dominates,  
actions may be badly  
prepared or wrong

Miss pre-conditions  
Look for expected results






# ETTOing in grid control

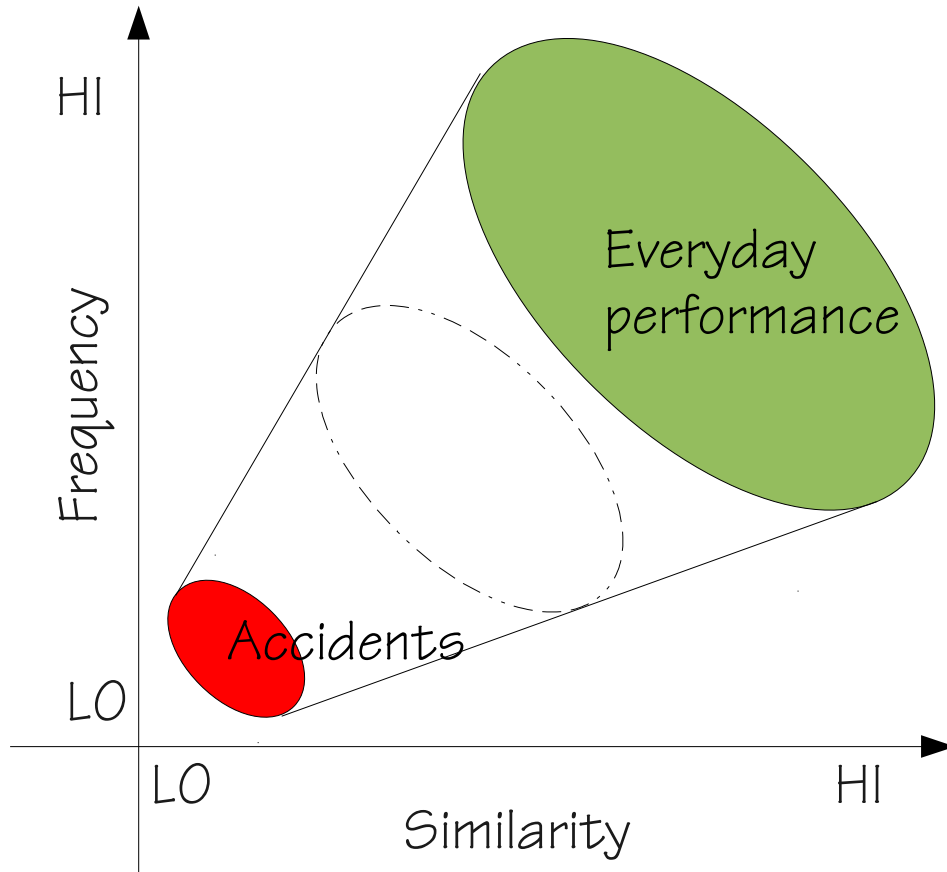
Balancing of load and generation capacity in real time. California electricity crisis, 2001. (Schulman et al., 2004).

		System instability (uncontrollable load changes)	
		High	Low
Network option variety (electricity generation resources)	High	Just-in-time (keep real-time capability)	Just-in-case (be ready in case something happens)
	Low	Just-for-now (firefighting)	Just-this-way (constrain environment to match options)



“Part of the experience is to know when not to follow procedures ...there are bad days when a procedure doesn't cover it, and then you have to use your wits.”

# What does it take to learn?



**Opportunity (to learn):** Learning situations (cases) must be frequent enough for a learning practice to develop

**Comparable /similar:** Learning situations must have enough in common to allow for generalisation.

**Opportunity (to verify):** It must be possible to verify that the learning was 'correct' (feedback)

The purpose of learning (from accidents, etc.) is to change behaviour so that certain outcomes become more likely and other outcomes less likely.

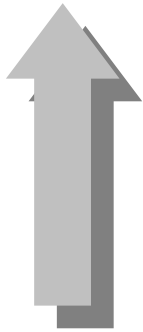
# The learning paradox

Things that go wrong: accidents, incidents, etc.		Things that go right: everyday performance
Not good: things rarely go wrong, especially for serious outcomes	Opportunity to learn: How often does it happen?	Excellent: everyday performance is usually “correct”
Very little, and less the more serious the events are.	Similarity / comparability: How much do different events have in common?	Very much, particularly for every performance
Not good: accidents and incidents are both infrequent and dissimilar	Opportunity to verify: Is it possible to confirm that the learning was correct?	Very good: everyday performance is always at hand

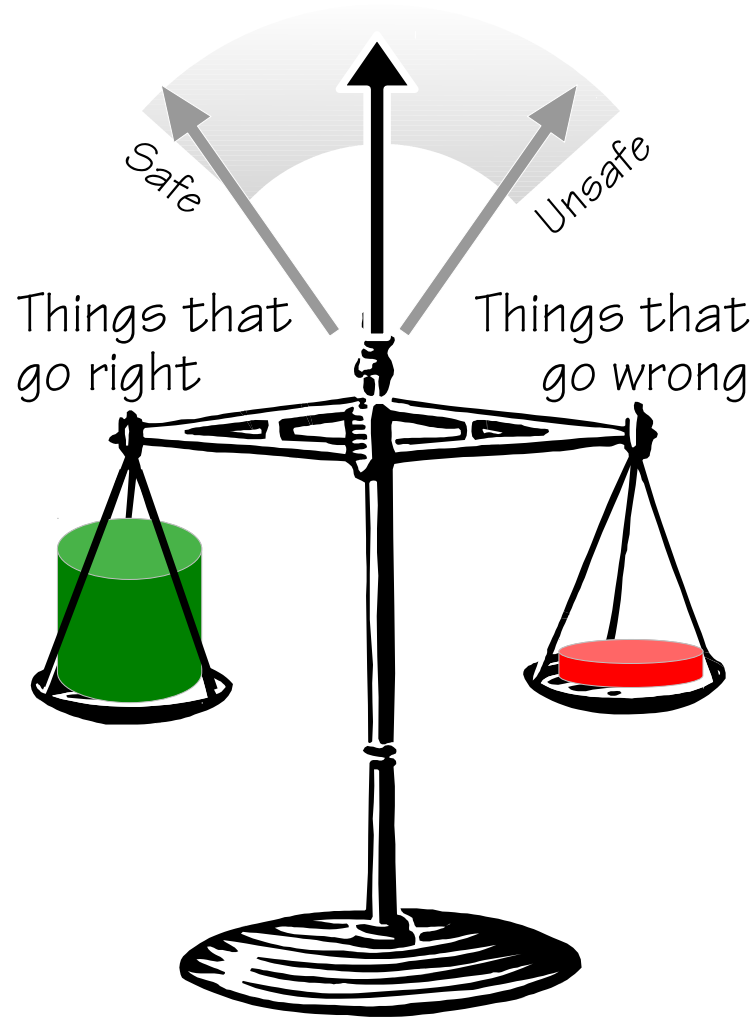
It is ironical that we usually spend most of the effort on events that are the least well suited for learning.

# Engineering resilience

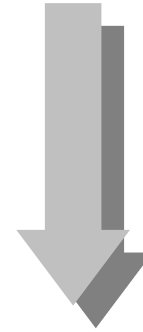
Solution: Enhance the abilities to respond, monitor, anticipate and learn



The goal of resilience management is to increase the number of things that go right.



The goal of safety management is to reduce the number of things that go wrong.



Solution: Constrain performance by rules, procedures, barriers, and defences.

# What You Find Is What You Learn

Type of event	Frequency, characteristics	Aetiology	Transfer of learning, (verifiable)
Rare events (unexampled, irregular)	Happens exceptionally, each event is unique	Emergent rather than cause-effect	Very low, comparison not possible
Accidents & incidents	Happens rarely, highly dissimilar	Causes and conditions combined	Very low, comparison difficult, little feedback
Successful recoveries (near misses)	Happens occasionally, many common traits	Context-driven trade-offs.	Low, delayed feedback
Normal performance	Happens all the time, highly similar	Performance adjustments	Very high, easy to verify and evaluate





Thank you for your attention